

No	Course Information for Technical Programming (2019-2020)	
1	Unit name:	Technical Programming
2	Code:	EcE-21014
3	Classification:	Engineering subject
4	Credit value:	3(2-0-2)
5	Semester/ Year Offered:	1/2
6	Pre-requisite:	NA
7	Mode of delivery:	Lecture, Discussion
8	Assessment system and breakdown of marks:	Examination, Lab performance and report, Assignments
	Assignments	10%
	Practical	20%
	Examination	70%
9	Academic staff teaching unit:	Department of Electronic Engineering
10	<p>Course outcome of unit:</p> <p>In this course students will be able</p> <ul style="list-style-type: none"> <li>❖ To trace and correct the errors in C programs</li> <li>❖ To write C statements/programs using relevant C syntax and structure</li> <li>❖ To develop C programs for simple real-world applications</li> <li>❖ To identify, formulate and solve problems using C programming language</li> <li>❖ To write, run and debug C program codes using C compiler software</li> </ul>	
11	<p>Synopsis of unit:</p> <p>The course introduces students to the study of computer system and programming Language. Course covers the various structures and statements in C programming language. The course is designed to familiarize the student with C programming language. Technical programming is a comprehensive course in electronic engineering and can be applied in the field of industrial control, communication and any other various applications.</p>	

Topic:

<b>Chapter</b>	<b>Title</b>
----------------	--------------

<b>2</b>	<b>Introduction to C programming</b>
----------	--------------------------------------

2.1 Introduction

2.2 A simple C program: Printing a line of text

2.3 Another Simple C program: Adding two integers

2.4 Memory concepts

2.5 Arithmetic in C

2.6 Decision Making: Equality and Relational Operators

<b>3</b>	<b>Structured program Development in C</b>
----------	--

3.1 Introduction

3.2 Algorithms

3.3 Pseudocode

3.4 Control Structures

3.5 The if Selection Statement

3.6 The if...else Selection Statement

3.7 The while Repetition Statement

3.8 Formulating Algorithms Case Study

1: Counter-Controlled Repetition

3.9 Formulating Algorithms with TopDown, Stepwise Refinement Case

Study 2: Sentinel-Controlled Repetition

3.10 Formulating Algorithms with Top-Down, Stepwise Refinement Case

Study 3: Nested Control Structures

3.11 Assignment Operators

3.12 Increment and Decrement Operators

<b>4</b>	<b>Program Control</b>
----------	------------------------

4.1 Introduction

4.2 Repetition Essentials

4.3 Counter-Controlled Repetition

4.4 for Repetition Statement

4.5 for Statement: Notes and Observations

4.6 Examples Using the for Statement

4.7 switch Multiple-Selection Statement

	<p>4.8 do...while Repetition Statement</p> <p>4.9 break and continue Statements</p> <p>4.10 Logical Operators</p> <p>4.11 Confusing Equality (==) and Assignment (=) Operators</p> <p>4.12 Structured Programming Summary</p> <p><b>5 C Functions</b></p> <p>5.1 Introduction</p> <p>5.2 Program Modules in C</p> <p>5.3 Math Library Functions</p> <p>5.4 Functions</p> <p>5.5 Function Definitions</p> <p>5.6 Function Prototypes</p> <p>5.7 Function Call Stack and Activation Records</p> <p>5.8 Headers</p> <p>5.9 Calling Functions By Value and By Reference</p> <p>5.10 Random Number Generation</p> <p>5.11 Example: A Game of Chance</p> <p>5.12 Storage Classes</p> <p>5.13 Scope Rules</p> <p>5.14 Recursion</p> <p>5.15 Example Using Recursion: Fibonacci Series</p> <p>5.16 Recursion vs. Iteration</p>
14	<p><b>Main references:</b></p> <p>C How to Program, 6<sup>th</sup> Edition, Paul Deitel and Harvey Deitel, Prentice Hall.</p>
15	<p><b>Additional references:</b></p> <p>Sams Teach Yourself C in 21 Days, Bradley L. Jones and Peter Atiken, Sams Publishing</p>

### Information on Lab Practical

Lab	Activity
1	<p>Topic : Simple input/output statements, arithmetic operators and decision making</p> <p>Outcomes:</p> <ol style="list-style-type: none"><li>1. To use simple input and output statements</li><li>2. To use arithmetic operators</li><li>3. To write simple decision-making statements</li><li>4. To identify the problem and solve it</li></ol> <p>Resources: C Free compiler, PC</p>
2	<p>Topic : While Loop and Decision Making</p> <p>Outcomes:</p> <ol style="list-style-type: none"><li>1. To write the repetition structure using <b>while</b> loop</li><li>2. To write decision-making statements using <b>if</b> or <b>if else</b></li><li>3. To identify the problem and solve it</li></ol> <p>Resources: C Free compiler, PC</p>
3	<p>Topic : For Loop</p> <p>Outcomes:</p> <ol style="list-style-type: none"><li>1. To write the repetition structure using <b>for</b> loop</li><li>2. To identify the problem and solve it</li></ol> <p>Resources: C Free compiler, PC</p>
4	<p>Topic : Switch Statements</p> <p>Outcomes:</p> <ol style="list-style-type: none"><li>1. To write the multiple selection process using <b>switch</b> statements</li><li>2. To identify the problem and solve it</li></ol> <p>Resources: C Free compiler, PC</p>
5	<p>Topic : Functions</p> <p>Outcomes:</p> <ol style="list-style-type: none"><li>1. To write C programs using <b>functions</b></li><li>2. To identify the problem and solve it</li></ol> <p>Resources: C Free compiler, PC</p>